

Emilia Lindholm

● ● ● Phone number and address have been removed from public web document.
Employers interested in having my full CV please send an email to the address below.

www.emergencybattle.zone /// emilia@emergencybattle.zone

/// Although my main fields are interaction design and illustration, I have acquired a wide range of skills through both my education – in which we learn everything from design to programming to project management – and the jobs I’ve had, in which I’ve helped organise archives, been a mentor to a child and represented Malmö University and my program at events as a student ambassador. I also worked as an interaction designer during my summer job at the Concept Studio in 2017 when we created concepts for five assignments.

In my free time I do illustrations, writing and game making. I have attended several game jams with various teams, always with at least a few new people. I also make and sell my own products with my own art and design, and at this time I’m available for freelance work.

Illustration ● ● ●
Writing ● ●
Code ●
Concept ● ●
Crafts ● ●

Mediation ● ●
Positivity ● ● ●
Adaptability ● ●
Curiosity ● ● ●
Puns ● ●

Swedish ● ● ●
English ● ● ●
French ● ●
German ● ●
Japanese ●

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- 2014 - 2018 Interaction Design at Malmö University, Sweden
 - 2017 - 2018 Experimental Media Production at Malmö University, Sweden
 - 2017 Concept Studio 2017 in Härnösand, Sweden
 - 2015 - 2017 Student ambassador at Malmö University, Sweden
 - 2016 Exchange at Inha University in Incheon, South Korea
 - 2015 - 2016 Mentor for The Nightingale Network in Malmö, Sweden
 - 2015 Summer job in Schuttrange, Luxembourg
 - 2014 Summer job in Copenhagen, Denmark
 - 2013 - 2014 Comic Art and Graphic Design at VNF, Finland
 - 2013 Graduated from the European School of Luxembourg

